

GT PATHWAYS COMPETENCY: CREATIVE THINKING

Required in GT Pathways Content Area: GT-AH1 (SLO 4)



GT Pathways Competency: CREATIVE THINKING



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Embrace Contradictions	Fully integrates alternate, divergent, or contradictory perspectives or ideas when shaping the work.	Incorporates alternate, divergent, or contradictory perspectives or ideas in an exploratory way when shaping the work.	Recognizes the value of alternate, divergent, or contradictory perspectives or ideas in a small way when shaping the work.	Acknowledges alternate, divergent, or contradictory perspectives or ideas when shaping the work.
Think Innovatively	Extends an innovative or unique idea, question, format, or product to create new knowledge or knowledge that crosses boundaries.	Creates an innovative or unique idea, question, format, or product that pushes existing boundaries.	Experiments with creating an innovative or unique idea, question, format, or product within existing boundaries.	Reformulates a collection of available ideas that represents a safe approach.
Connect, Synthesize, and Transform Ideas	Transforms ideas or solutions into entirely new forms to create a coherent whole work.	Synthesizes ideas or solutions into a coherent whole work.	Connects ideas or solutions in meaningful ways in an attempt to develop a coherent whole work.	Recognizes existing connections among ideas or solutions but lacks cohesion.

This rubric was adapted from the Association of American Colleges and Universities (AAC&U) VALUE rubrics and is also aligned with the Interstate Passport Initiative Learning Outcomes. The original VALUE rubrics may be accessed at <u>http://www.aacu.org/value-rubrics</u>. The Interstate Passport Initiative Learning Outcomes can be accessed at <u>http://www.wiche.edu/passport/learningOutcomesCriteria</u>.